

FUEGAN

Leader Battle Focus

M

7"

T

3

SV

2+

W

5

LD

6+

OC

1

RW

4+

130 PTS

Base 40mm



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

► Searsong - Beam

ASSAULT

MELTA 1

SUSTAINED HITS 2

R	A	BS	S	AP	D
12"	3	2+	8	-3	2

VERWUNDET

2+

T1-4

3+

T5-7

4+

T8

5+

T9-15

6+

T16+

► Searsong - Lance

ASSAULT

MELTA 6

R

A

BS

S

AP

D

18"

1

2+

14

-4

D6

VERWUNDET

2+

T1-7

3+

T8-13

4+

T14

5+

T15-27

6+

T28+

4

ANGRIFF

—

5

NAHKAMPF

The Fire Axe

R	A	WS	S	AP	D
Melee	6	2+	5	-4	3

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

◆

VERTEIDIGUNG

—

∞

IMMER / EINMALIG

Burning Lance

While this model is leading a unit, add 6" to the Range characteristic of **Melta** weapons equipped by models in that unit.

Unquenchable Resolve

The first time this model is destroyed, at the end of the phase, roll one D6. On a 2+, set this model back up on the battlefield as close as possible to where it was destroyed and not within Engagement Range of one or more enemy units, with its full wounds remaining.

GEGEN DIESE EINHEIT

W3 · RW 2+ · 4++ · 5 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S6+	S4-5	S3	S2	S1

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Battle Focus If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

ASSAULT

 Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

MELTA

 This ability always takes the form [MELTA X].

SUSTAINED HITS

 This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Fuegan

Ausrüstung: ► Searsong - Beam, ► Searsong - Lance, The Fire Axe

Anführer

This model can be attached to the following unit:

• Fire Dragons